



Curriculum Map Year 9

Art

The ADT curriculum is delivered through a carousel with each student engaged in one subject per term.

Curriculum Intent:

	Art		Engineering		Food Technology	
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Unit of work	<p>Project: Street Art</p> <p>Y9 will investigate the development of street art and its evolution from vandalism to acknowledged art form.</p> <p>Students will develop their knowledge of key street artists as well as developing their skills in Drawing, monoprinting, painting, and clay work.</p> <p>Learners develop an understanding of multiple art techniques and art styles through the use of Artist research and practical lessons in order to produce a final product.</p> <p>Learners develop an understanding of the importance of research through evaluation in order for final piece designs to develop and grow.</p>					
Core Skills	<ul style="list-style-type: none"> • Analysis • Numerical Skills • Design skills • Literacy Skills • Decision making • Evaluating • Artist research skills • Abstract art study • Stenciling 	<ul style="list-style-type: none"> • Analysis • Numerical Skills • Design skills • Literacy Skills • Decision making • Evaluating • Monoprinting techniques • Sculpture 				
Core Knowledge	<ul style="list-style-type: none"> • Artist research techniques focusing on modern art; Banksy, Invader, Elian Chali and Keith Haring. • 1, 2, and 3 point perspective and how to create 3D environments to apply Art work • Self review techniques • Working to meet the needs of a client. • Develop an understanding of the use of different 3D modelling materials 					
Assesment & Feedback	<p>1. Assessment on artistic knowledge of Banksy + demonstration of skills learnt.</p> <p>2. Assessment on artistic knowledge of Elian Chali, Invader and Keith Haring + demonstration of skills learnt</p> <p>2. Abstract collage in the style of previous learnt artists on clay tile.</p>	<p>(d) Summative Socrative Online Assessment + Practical based lesson - Testing of Artistic knowledge and Artistic skills learnt.</p> <p>Final Piece + Self Evaluation of skill + knowledge used</p> <p>Skateboard Final Piece (collage of learnt artists to create a skateboard deck) + Self Evaluation of skills + knowledge used</p>				
Link to prior learning	<p>Students further develop their understanding of working to meet a clients need through the use of a starting brief similar to that seen in KS4.</p> <p>Students build on their understanding of artistic research following a similar structured approach but applying this to new "modern" artists. A further development of this is seen in the expansion of sources of information as well as a greater expected level of independent study.</p> <p>Moving on from the use of paints students now embark on the use of different stencils and 3D modelling materials used by the studied artists.</p>					
Outside learning/trips		<p>Using our school environment- Students use the outdoor school environment within digital photography in order to display modern sculpture.</p>				